Just Print & Play Rhyming Word Games

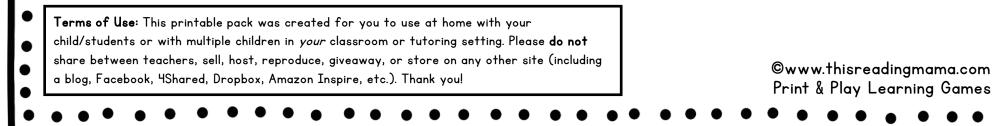


These print and play games are a fun, NO PREP, interactive way to listen for and identify rhyming words. 6 free games are included with picture key!

Read more about these games at

This Reading Mama

Find all our rhyming activities <u>HERE</u>.



Just Print & Play Phonics Games Bundle

Just Print & Play Phonics Games



These games are perfect for individual work, partner work, small groups, centers, or at-home practice. **They make phonics differentiation a BREEZE.**

The best part? They are NO PREP! Just gather dice and some small manipulatives, and you're ready to play!

Part I Includes: -Beginning Sounds -Ending Sounds -Blends & Digraphs -Word Families -Short Vowel Sounds Part 2 Includes: -Welded Sounds -Consonant Clusters -R-Controlled Vowels -CVCe Words -Long Vowel Teams -Diphthongs and Other Vowels

Grab the bundle (or purchase any of them separately) at <u>my blog's shop</u> or my <u>Teachers Pay Teachers store</u>. ^{©www.thisreadingmama.com} Print & Play Learning Games

Rhyming Game Board Picture Keys

Game Board I

Rhymes: fish/dish, hat/cat, cake/snake, frog/dog, sit/hit, bell/well **Doesn't Rhyme:** book/bee, hand/heart, juice/glue, wand/watch, bat/bird, nine/nose

Game Board 2

Rhymes: king/ring, down/clown, dot/pot, door/four, clock/sock, dragon/wagon **Doesn't Rhyme:** net/nut, school/bus, bow/hair, pop/pig, dress/hose, mask/map

Game Board 3

Rhymes: kite/night, pig/dig, fan/can, jet/wet, sun/run, duck/truck

Doesn't Rhyme: wind/web, eyes/owl, house/doll, fox/fire, ear/foot, yoyo/yawn

Listed in the order they appear on boards.

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Directions: Grab two small markers and place one on each bee at Start. Toss I die and match the rolled number to *one* of the numbers on the game board. (Note: Each number is on the board twice.) Name the pictures and tell if they rhyme. If they do, move the marker from the happy face side closer to the hive. If they don't, move the marker from the sad face side. The first bee to fly all the way to his hive wins!



Start

End

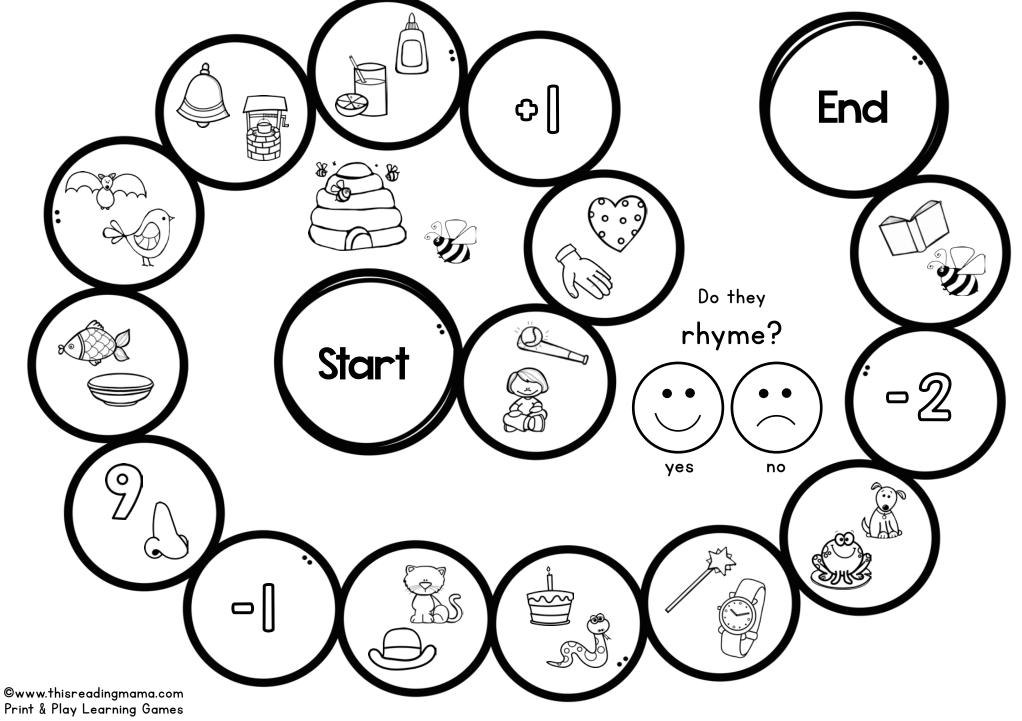
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©www.thisreadingmama.com Print & Play Game Board I

Start

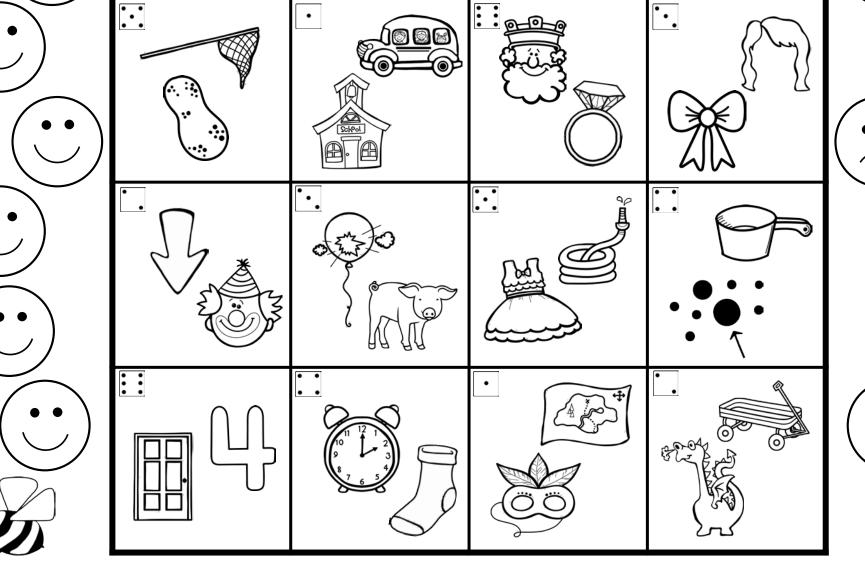
End

Directions: Place a marker on Start. Roll a die and move along the path. When you land on a space, name the pictures and tell if they rhyme. When you reach End, you win!





Directions: Grab two small markers and place one on each bee at Start. Toss I die and match the rolled number to *one* of the numbers on the game board. (Note: Each number is on the board twice.) Name the pictures and tell if they rhyme. If they do, move the marker from the happy face side closer to the hive. If they don't, move the marker from the sad face side. The first bee to fly all the way to his hive wins!



Start

End

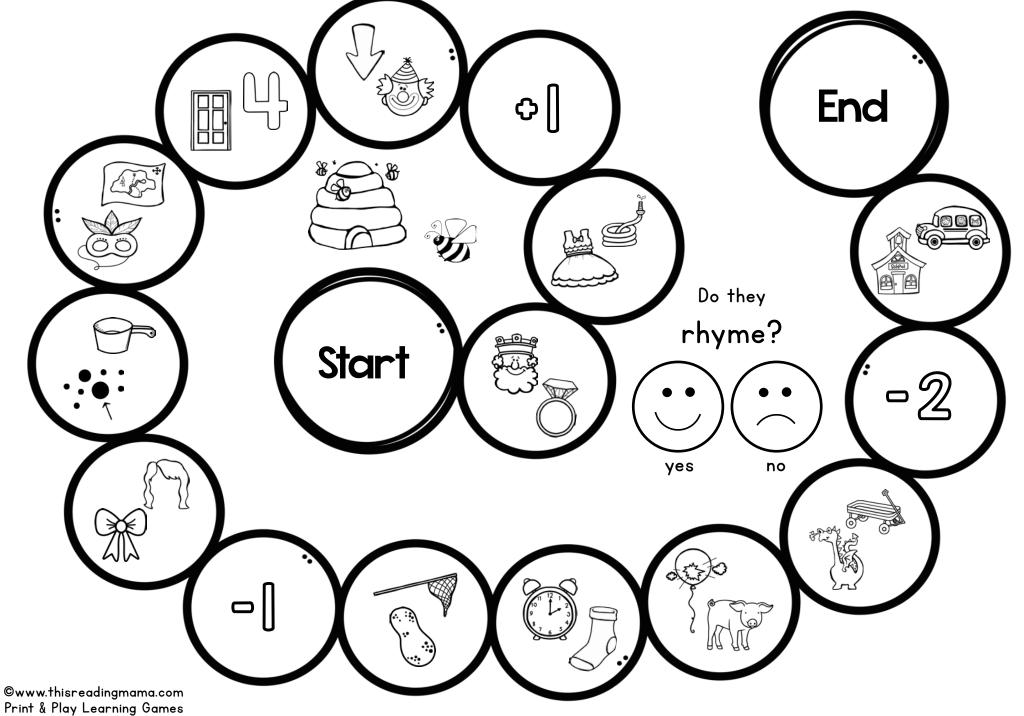
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©www.thisreadingmama.com Print & Play Game Board 2

Start

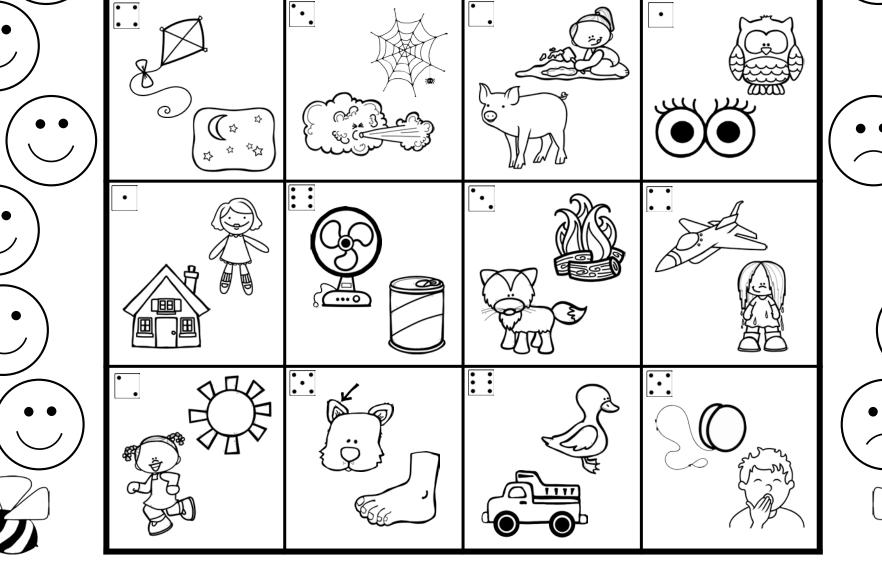
End

Directions: Place a marker on Start. Roll a die and move along the path. When you land on a space, name the pictures and tell if they rhyme. When you reach End, you win!





Directions: Grab two small markers and place one on each bee at Start. Toss I die and match the rolled number to *one* of the numbers on the game board. (Note: Each number is on the board twice.) Name the pictures and tell if they rhyme. If they do, move the marker from the happy face side closer to the hive. If they don't, move the marker from the sad face side. The first bee to fly all the way to his hive wins!



Start

End

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©www.thisreadingmama.com Print & Play Game Board 3

Start

End

Directions: Place a marker on Start. Roll a die and move along the path. When you land on a space, name the pictures and tell if they rhyme. When you reach End, you win!

