







Roll *it* & Read *it* Fluency Game

Place a marker or small manipulative on “Start,” one for each player. On your turn, roll one die and move that many spaces on the board. When you land on a space, read the words, beginning at “Start” to the space you landed on. The first player to reach the “End” and read all the words is the winner!

Start	unhook	unbend	unclip	unlock
 <i>Roll it</i> <i>Read it</i> 				untie
unsure	undone	unrest	+1	
 ROLL again		unseen	uncap	
unwrap		unwise	unload	unclear
unlatch	www.thisreadingmama.com			
	1-4 players, un prefix ~ print font			
-1	unkind	unfit	unpack	End

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Start	reread	remade	reform	replan
 Roll <i>it</i> Read <i>it</i> 				retell
rewind	restack	recall	+1	
 ROLL again		relearn	remix	
reuse		reheat	retire	return
recook				
-1	refill	reseal	rewash	End

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1-4 players, re prefix ~ print font




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Start	mismatch	distrust	displace	misact
 <i>Roll it</i> <i>Read it</i> 				disjoin
misfire	misspell	disorder	+1	
 ROLL again		dislike	misread	
discard		misplace	disgrace	misuse
disable	www.thisreadingmama.com			
1-4 players, dis/mis prefixes ~ print font				
-1	mistreat	disown	misprint	End

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Start	forecast	presale	preheat	foretell
 <i>Roll it</i> <i>Read it</i> 				precut
forearm	prerinse	pregame	+1	
 ROLL again		foreword	preplan	
foreseen		preorder	premix	forehead
preschool	www.thisreadingmama.com			
1-4 players, pre/fore prefixes ~ print font				
-1	foreknew	prefix	forewarn	End

Let's Connect



Clip art & Fonts

