

ROLL IT, DO IT

Let's move our body as we practice one-to-one correspondence with numbers 0-10!



Prep It:

For use with photo stacking blocks; link to purchase found in post.

- In one pocket cube, insert six number cards (p. 3) OR six dot pattern cards (p.6).
- In another pocket cube, insert six movement cards. You can choose from "Get up out of your seat" action cards (p. 10), "In your seat" action cards (p. 11), OR mix and match the action cards.

Play It:

- Learners roll one number/dot pattern die and one action die.
- Learners identify the number (or count the dots) and do the action that many times. For example, if a learner rolls 6 (or six dots) and the action card "clap," the learner* will clap his/her hands six times.

**If you have more than one learner, the one that rolls the cubes can identify the number. To keep everyone moving, all learners can do the action while the learner who rolled counts aloud how many are done.*

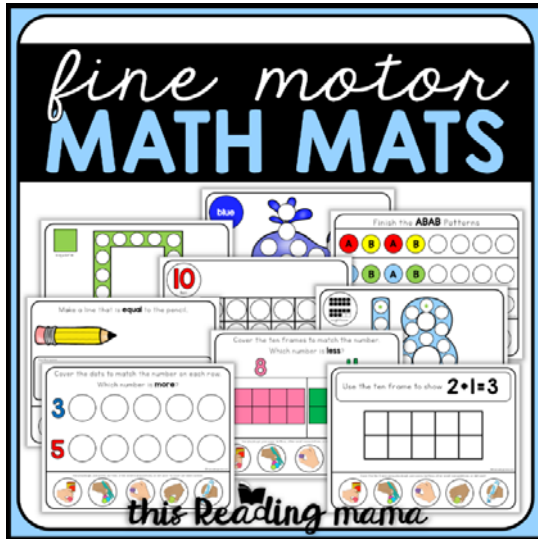
Please abide by my terms of use.

This resource was created for you to use at home with *your* child(ren) or with multiple children in *your* classroom/tutoring setting. Please share the blog post link with others (not this PDF file) so they may download their own copy.

The blog post link is: <https://thisreadingmama.com/one-to-one-correspondence-activity/>

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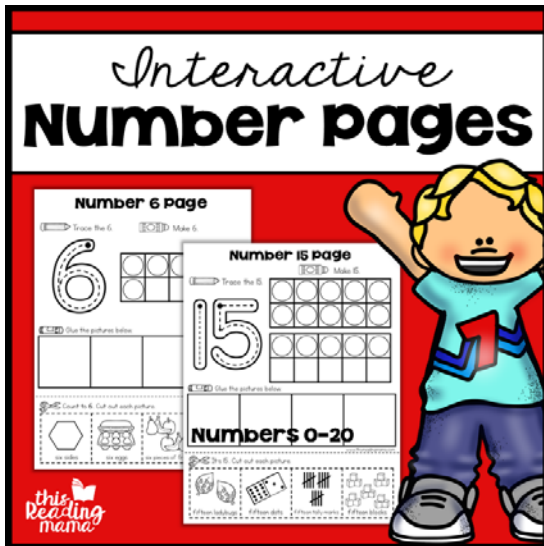
YOU'LL ALSO LIKE...



These mats are such an easy way to work on fine motor skills needed for pencil grip while reinforcing colors, shapes, numbers, number sense, patterns, measurement, simple addition & subtraction! Wow!

FIND IT IN MY SHOP:

<https://shop.thisreadingmama.com/product/fine-motor-math-mats/>



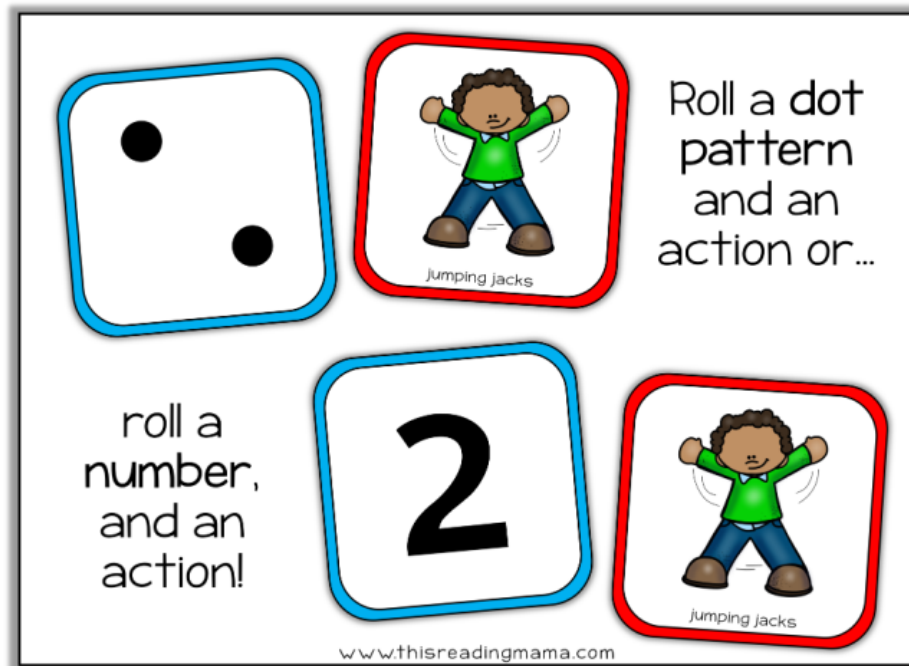
These NO PREP, interactive number pages are designed to get learners tracing, dotting, cutting, and pasting... all while learning to identify and count numbers 0-20!

FIND IT IN MY SHOP:

<https://shop.thisreadingmama.com/product/interactive-number-pages/>

ROLL IT, DO IT

Numbers 0-10 Inserts



Roll and Do ~ One-to-One Correspondence with #0-10

Insert numbers into one pocket cube.

1

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2

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3

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4

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5

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6

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Roll and Do ~ One-to-One Correspondence with #0-10

Insert numbers into one pocket cube.

7

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8

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9

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10

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0

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ROLL IT, DO IT

Dot Pattern Inserts

Roll and Do ~ One-to-One Correspondence with #0-10

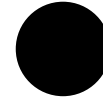
Insert dot pattern cards into one pocket cube.



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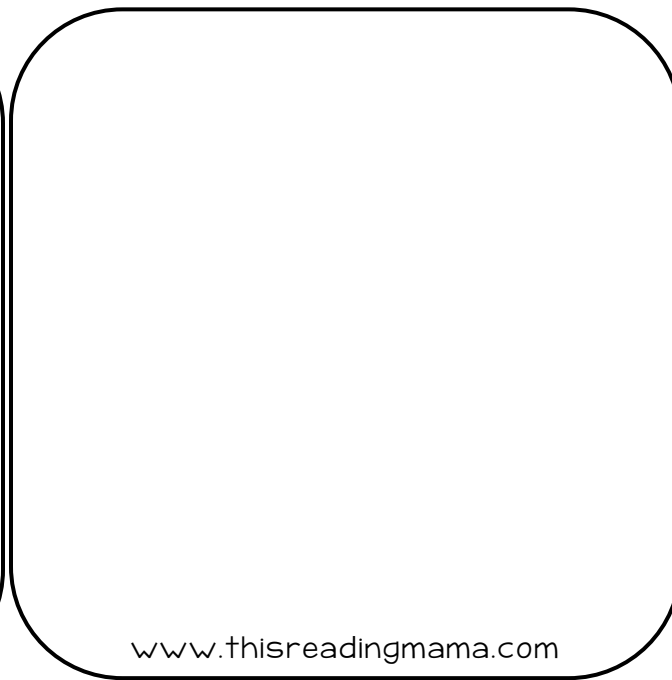
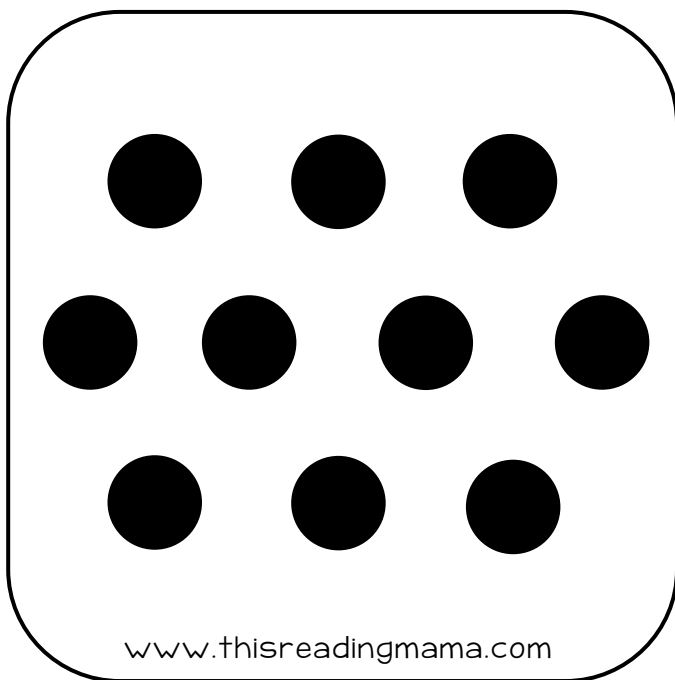
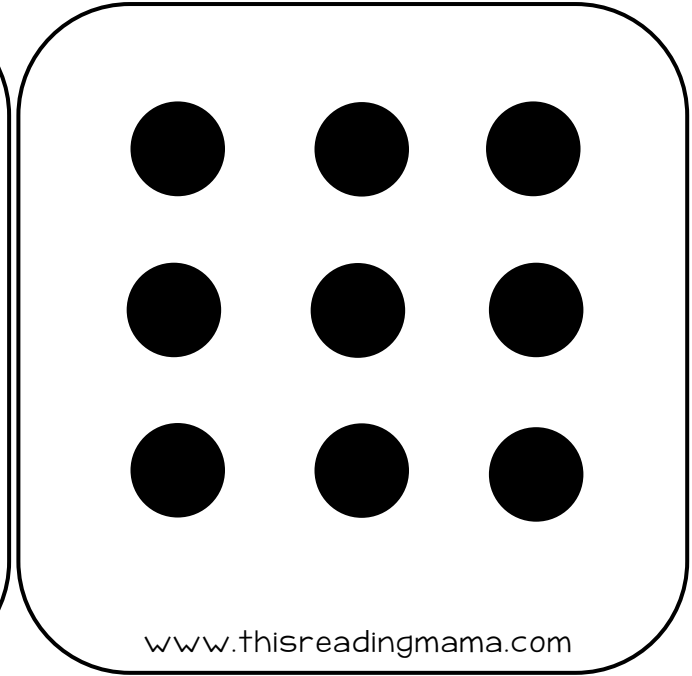
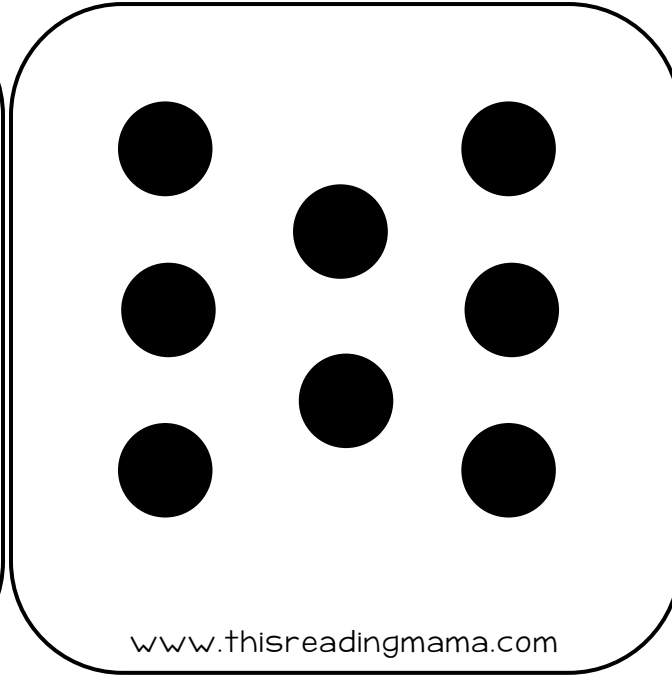
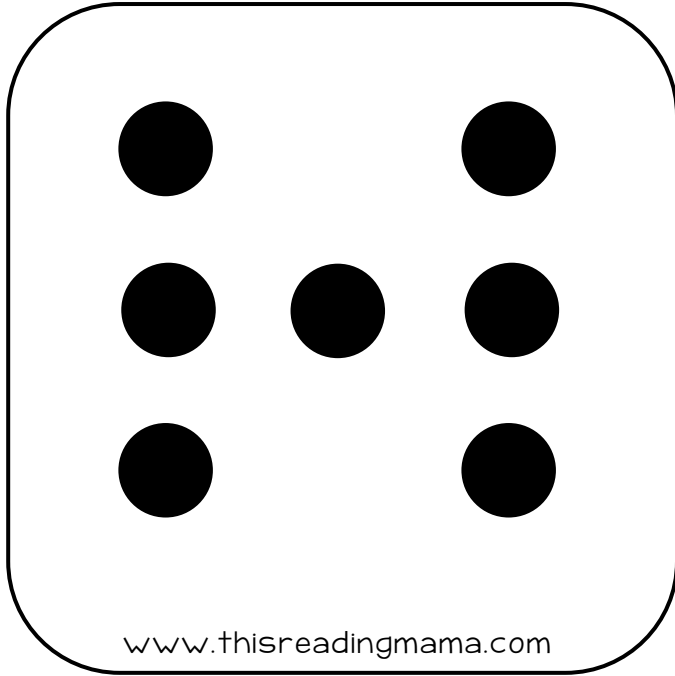
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Roll and Do ~ One-to-One Correspondence with #0-10

Insert dot pattern cards into one pocket cube.



ROLL IT, DO IT

Color Action Inserts

GET UP OUT OF YOUR SEAT DIE INSERTS

Insert action cards into one pocket cube. These motion cards are designed to get kids UP and moving! Use with the number or dot pattern inserts.



jumping jacks

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hop on one foot

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jump

www.thisreadingmama.com



sit ups

www.thisreadingmama.com



touch toes

www.thisreadingmama.com



push ups

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IN YOUR SEAT DIE INSERTS

Insert action cards into one pocket cube. These motion cards can be done in a seated position. This version can be done quicker and could be a good option for children with limited mobility. Use with the number or dot pattern inserts.



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clap



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touch shoulders



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hand lifts



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tap head



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cross arms



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snap

ROLL IT, DO IT

Blackline Action Inserts

GET UP OUT OF YOUR SEAT DIE INSERTS

Insert action cards into one pocket cube. These motion cards are designed to get kids UP and moving! Use with the number or dot pattern inserts.



jumping jacks

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hop on one foot

www.thisreadingmama.com



jump

www.thisreadingmama.com



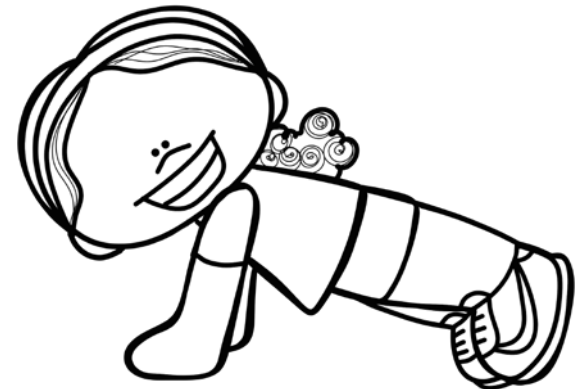
sit ups

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touch toes

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push ups

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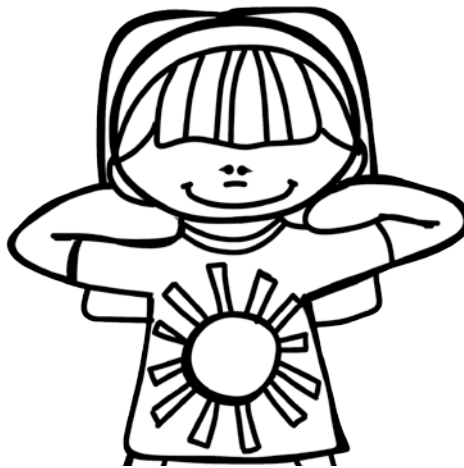
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Insert action cards into one pocket cube. These motion cards can be done in a seated position. This version can be done quicker and could be a good option for children with limited mobility. Use with the number or dot pattern inserts.



clap

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touch shoulders

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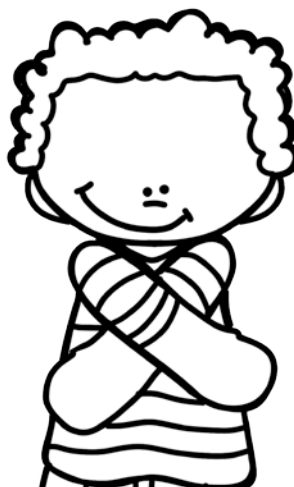
hand lifts

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cross arms

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